

Name: David Petersen		Grading Quarter: 2	Week Beginning: 10/28
School Year: 2024-25		Subject: Graphic Design 1	
Monday	Notes:	<p>Objective: Utilize the Pencil, Tool, Shaper, Path Eraser in a technical drawing</p> <p>Lesson Overview: Go over how to set up their self-portrait and create a vector illustration of themselves</p> <p>Show how to use the Pencil Shaper and Path Eraser and compare these to the brushes.</p>	<p>Academic Standards:</p> <p>5.7 Identify methods of data capture (i.e., digital camera, video input device, graphics tablet, scanner, keyboard, etc.)</p> <p>5.9 Select appropriate resolution, compression, and format for data capture</p> <p>7.3 Develop a project workflow from initiation to completion</p> <p>8.2 Analyze the applications of vector-based and raster images</p> <p>8.3 Create vector illustrations using industry standard software</p>
Tuesday	Notes:	<p>Objective: Utilize the width tool and additional tools such as skew rotate</p> <p>Lesson Overview:</p> <p>The additional tools underneath such as warp and bloat etc. (just have them go in and experiment with these on their own) They do need to know that using the alt key will change the shape of the tool they are using.</p> <p>Warp</p> <p>Twirl (closer you are to 0 on the slider the less it will curl, you can have it turn different ways (positive or Negative)</p> <p>Pucker</p> <p>Bloat</p> <p>Scallop</p> <p>Crystalize</p> <p>Wrinkle</p> <p>SKEW, Rotate etc.</p> <p>Make a person out of a circle and then use the different tools to change it. You can even have them write their names and do the same thing.</p>	<p>Academic Standards:</p> <p>8.3 Create vector illustrations using industry standard software</p>

Wednesday	Notes:	<p>Objective: Demonstrate Working with Layers in Technical Drawing</p> <p>Lesson Overview:</p> <p>Take the students into photobooth, take a picture of themselves, drag to desktop and then open AI and drag it into AI. (Or just have them draw a picture of themselves freehand)</p> <p>Talk about layers and how to use them.</p> <p>Have them change the gradient down to around 50-60 (lock) and draw over their faces for a self-portrait.... show them how to do this with the picture of you and Hayden by using the pencil tool</p> <p>Work with layers. Have the students draw three shapes they may also write their name in a FONT. Have them work with the different arrangements and putting a background color to their name to make it look three dimensional.</p> <p>Cover locking, adding, naming, eyeball, and arranging</p> <p>Watch VTC</p> <p>understanding layers and adding and deleting layers</p> <p>Have them think of sheets of glass with an A on the top floor circle on the third floor and a large triangle on the second floor and talk about each other on being visible.</p> <p>(It's all about taking control over the graphic design that you are creating.</p> <p>Have them make self-portraits with photobooth and then use the pencil and with tool and other tools to fill it in while having the picture locked and the opacity lowered. (You can get the pictures by clicking on their picture in photo booth and then dragging it to the desktop before dragging it back onto Illustrator</p> <p>Artistic Ink works good with the pointed ends on each side to give you a real cartoonish look</p>	<p>Academic Standards:</p> <p>8.3 Create vector illustrations using industry standard software</p>
Thursday	Notes:	<p>Objective: Utilize Live Paint, Layers, Pen and Drawing tools in Vector Program</p> <p>Lesson Overview:</p> <p>Show the students the 2 ways of coloring their pictures by drawing a simple face and coloring it in</p> <p>using the pen tool to make a shape they color in</p> <p>using live paint but they will need to expand first to paint everything or the thick and thin lines will disappear</p>	<p>Academic Standards:</p> <p>8.3 Create vector illustrations using industry standard software</p>
Friday	Notes:	<p>Objective: Demonstrate ability to use Shadowing and Highlights within a vector drawing.</p> <p>Lesson Overview:</p> <p>Show students how to use shadowing and highlights to create a more realistic 3d drawing.</p> <p>Practice using different light angles and color palets.</p> <p>Use the color guide tools.</p>	<p>Academic Standards:</p> <p>8.3 Create vector illustrations using industry standard software</p>